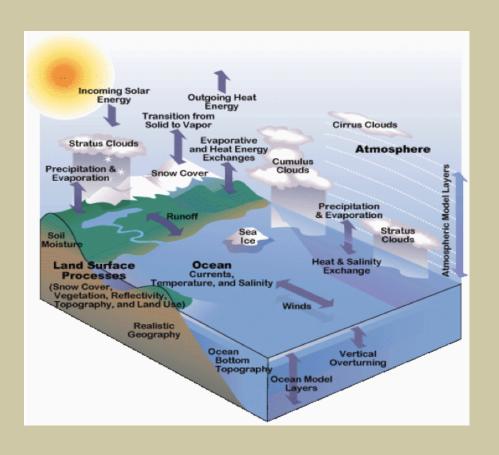


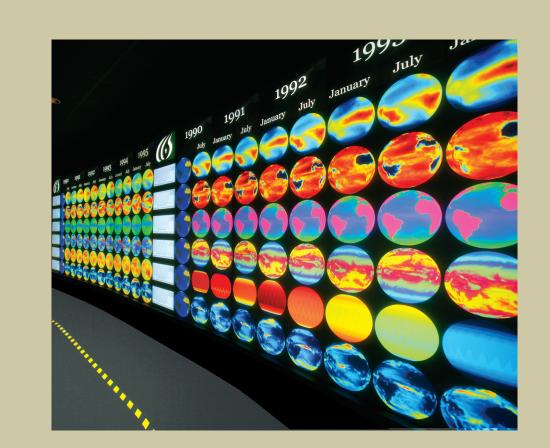
End-to-End Computing using Functional Partitioning: A Community Earth System Model (CESM) Case Study

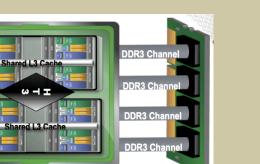


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Motivation







Titan Node Structure

16 AMD Bulldozer Cores (with 8 FPUs) + 1 K20 GPU + 32 GB DRAM

- GPU is the main compute engine, hence the CPU on a node acts only as a master
- Just a few CPU cores can generate enough work to keep the GPUs busy, rest stay idle
- Underutilization of CPU resources
- Post-processing tasks such as data validation, data analytics and mining, feature extraction, and visualization pre-processing can utilize these underutilized node-local CPU resources

Our Approach

- Functional partitioning (FP): A runtime framework to facilitate the exploitation of underutilized CPU cores towards an applications own end-to-end tasks
- Generic framework to express the relationship between the main task and several sub-tasks
- Simple library calls enable easier application integration and adoption

Advantages Over Existing Techniques

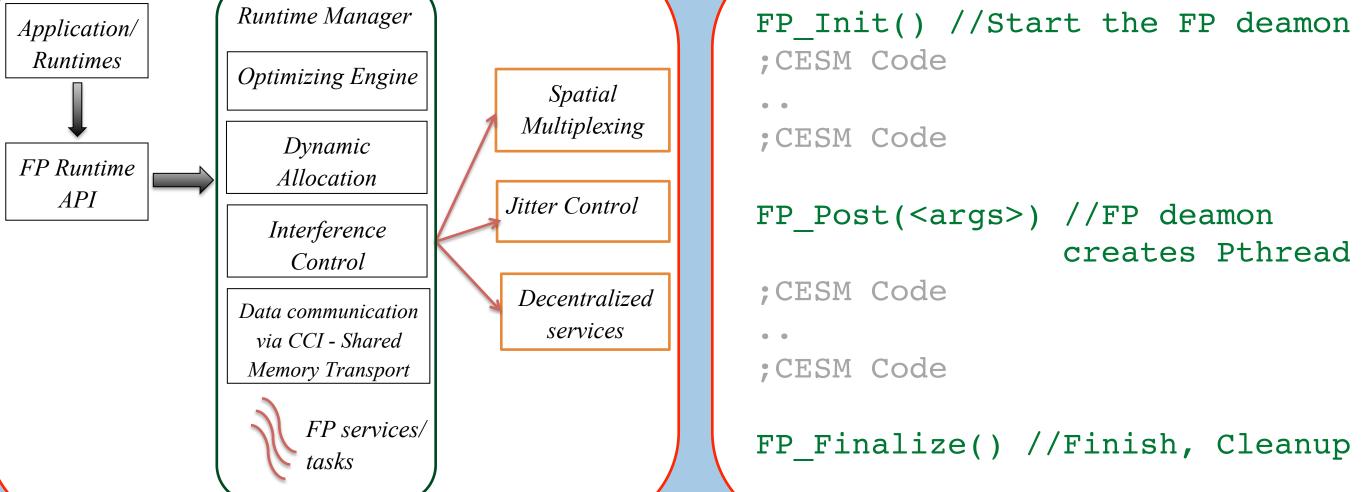
- Compute node as a self-contained entity as opposed to reserving extra nodes or an analysis cluster
- Spatially co-locating the simulation and postprocessing avoids the latency in out-of-band analytics, reduces overall data movement and time to solution
- Higher resource utilization leads to better energy efficiency

Functional Partitioning (FP) Framework

Out-of-band CESM Workflow Feature Re-gridding Read from Periodically tracking PFS for write output to PFS analysis Feature Sheets Visualization Extraction Analysis cluster **Spider Parallel** e.g. Lens or Rhea File System (PFS)

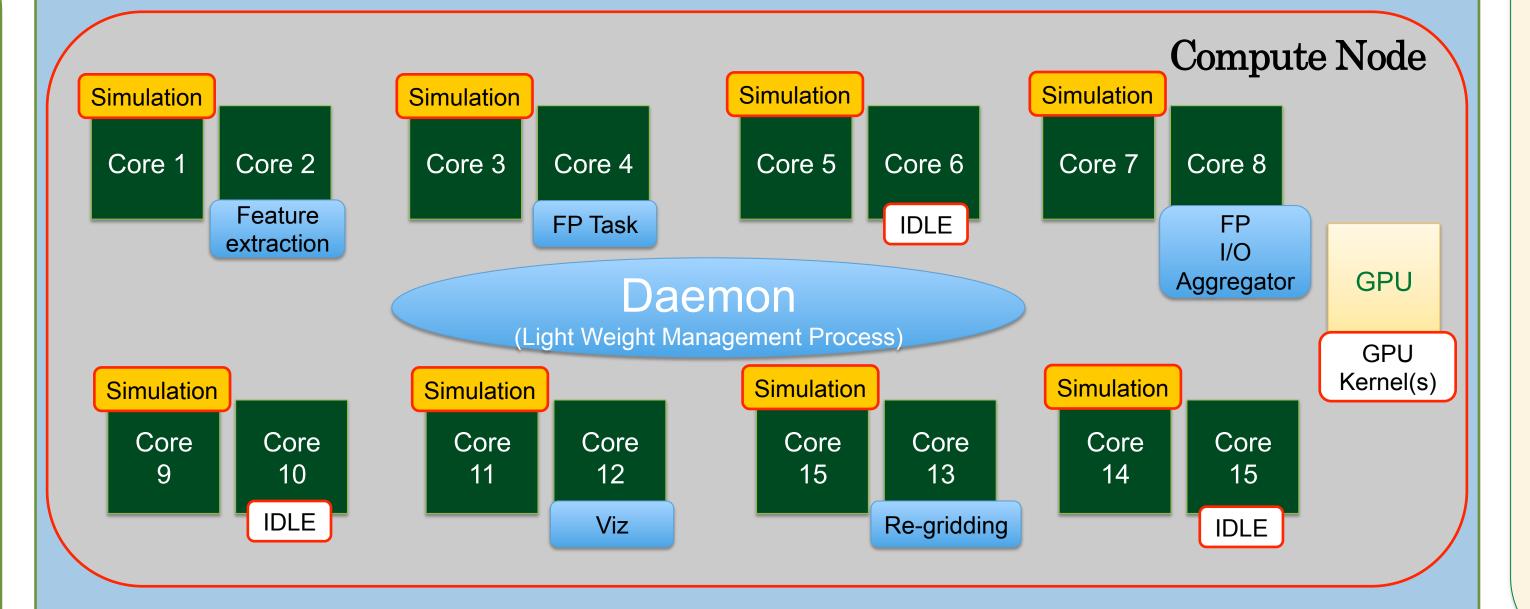
Schematic of FP runtime







CESM Workflow with FP



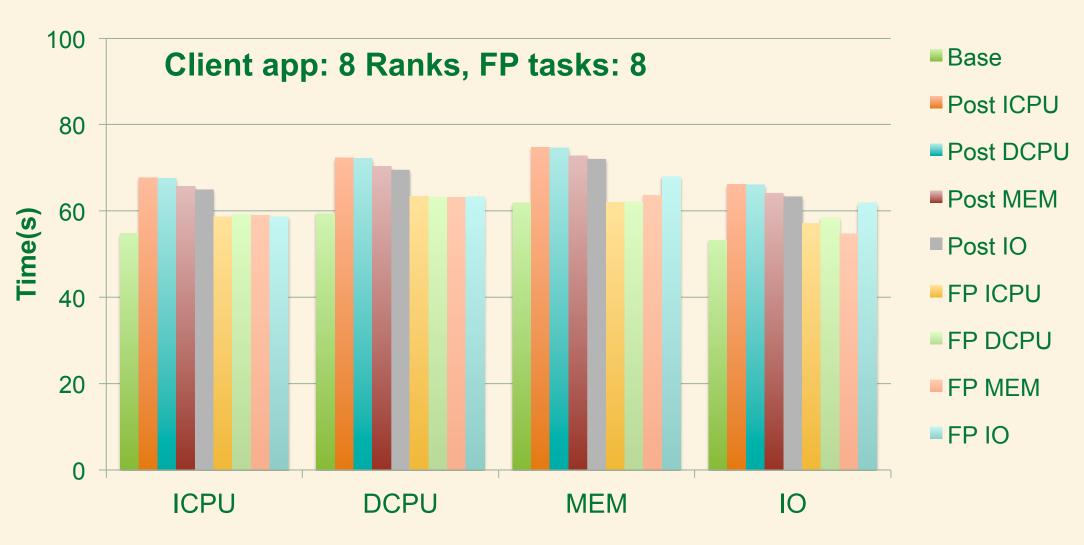
FP Integration with CESM

- Specify FP tasks in a configuration file
- FP tasks (Pthreads) are loaded dynamically at runtime
- fp_post() to invoke tasks after writing analysis output
- Minimal code modifications required for integration

CESM-FP Results ■ Post processing time Scheduling Delay **CESM** CESM ->

- FP is able to increase resource utilization and reduce the overall execution time of the CESM workflow
- Improves time-to-solution

What about Jitter?



Execution time of different types of client application (Base), main application followed by post processing (Post), and main application using FP (FP)

- Performance jitter study using micro-benchmarks that significantly stress different resources on the compute node
- Consistently reduced execution time observed when using FP compared to out-of-band post processing
- CESM is a memory intensive application and hence compute intensive workflow tasks from CESM are good candidate for end-to-end computing using FP

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